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For Help on Help, Press F1



### System Parameters Module

The System Parameters module is used to modify a number of the internal features within Calamus. This module's icon appears in the Iconbar, not in the Module Row. It may also be activated by clicking the Modules item in the File menu. When the Modules dialog box appears, select System Parameters and click the Execute button. This dialog box will appear:

**Set System Parameters**

Save Font Directory:  On  Off

System Paths:  Relative  Absolute

File Selector:  Calamus  Windows

Tool Tips:  Enabled  Disabled

Printer Output Information:  Enabled  Disabled

Screen Resolution  Standard  User

Horzontal:  dpi

Vertical:  dpi

Date Format:  [M, 0M, D, 0D, y, Y]

Time Format:  [a/A, H, 0H, M, S]

Vector Output Buffer Size:  bytes

OK Cancel

After you have set the system parameters, you may save your choices in the CALAMUS.SET file. Select Save System Setup in the Options menu. When the file selector appears, select CALAMUS.SET and click OK. The next time you run Calamus, the current settings will be used.

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## **Font Directory**

The first item allows you to save the font directory. If you select On, a font directory will be saved in a file called FILETREE.FNT in the root of the font directory. This file will be used to reference the location of the directories containing your fonts when using the Relative System Paths option described next.

## **System Paths**

Relative and Absolute refer to the way system paths are displayed and accessed. If you select Absolute, all system paths will be displayed with their full pathname and Calamus will not search directories contained within that path. If you select Relative, Calamus will display pathnames in relation to the path from which Calamus was launched. The selection of Relative will also cause Calamus to search directories within the specified path.

## **File Selector**

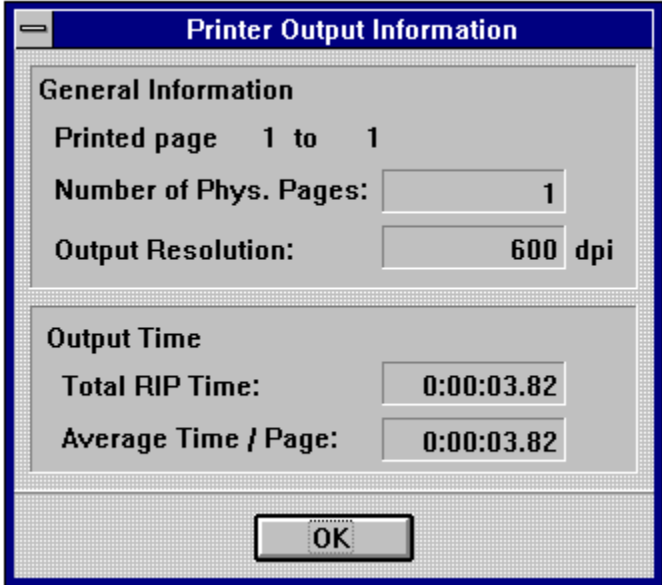
You can use the File Selector provided with Calamus or the standard Windows file selector.

## **Tool Tips**

In addition to the help message in the bottomleft corner of the screen, a Tool Tip will pop up when you rest the se pointer on an icon. This is helpful while learning to use Calamus.

# Printer Output Information

Calling up this feature will provide you with 5 relevant fields of information about your document: the number of printer pages vs the number of physical pages contained within the document, the output resolution, the output or RIP time as well as the average time per page, as per the dialog box below.



## **Screen Resolution**

Most users will choose the Standard screen resolution. The corresponding Horizontal and Vertical resolutions will be displayed. However, you may select User and input the resolution most appropriate to your monitor.



## Date and Time Format

Date and time can be inserted in a document by using the Insert Date and Insert Time functions found in the Text and Text Editor modules. Date and time information are taken from your computer's internal clock but a variety of format options is available. The various options are shown below. Punctuation is required to separate the field items.

|  |  |
|--|--|
| <b>Day</b> OD<br><b>D</b>                | <b>01, 02, 03 ... 30, 31</b><br><b>1, 2, 3, 4 ... 30, 31</b> |
| <b>Month</b> OM<br><b>M</b>              | <b>01, 02, 03, ... 12</b><br><b>1, 2, 3, 4, ... 12</b>       |
| <b>Year</b> y<br><b>Y</b>                | <b>94, 95, 96, etc.</b><br><b>1994, 1995, 1996, etc.</b>     |
| <b>Hour</b> OH<br><b>aH</b><br><b>AH</b> | <b>01, 02, 03 ... 23, 24</b><br><b>1 am</b><br><b>1 AM</b>   |
| <b>Minute</b> M                          | <b>00, 01, 02 ... 58, 59</b>                                 |
| <b>Second</b> S                          | <b>00, 01, 02 ... 58, 59</b>                                 |

## **Vector Output Buffer Size**

If you are using large or complex vector graphics, you should increase the vector output buffer. However, be careful not to hamper the rest of your system operations by leaving too little memory for them.

